



## CREATIVE MEDIA PREPARATORY COURSE (CMPC)

The **Creative** Media Preparatory Course (CMPC) is a non-credit bearing course, which is approved and registered with the KHDA that provides students with the opportunity to develop the skills necessary for success in Higher Education. The course runs for one trimester (13 weeks) and it aims to engage students in higher order thinking and prepares them to learn academically at the level required for successful transition to higher education.

The course develops the skills to become a reflective and independent learner, while also helping students adapt to an active learning style aligned with the needs of the creative media industry.

Projects at SAE focus on real-world projects that develop key professional and transferable skills for your discipline

CMPC prepares you for an easy transition to SAE Bachelor courses by ensuring the learning process is:

- active where students learn by doing
- collaborative
- group work based
- industry focused project-based learning
- holistically assessed

CMPC consists of two units, both taught and holistically assessed over the trimester by a series of project-based assessments. Like the SAE Degree courses, CMPC does not have any exams.

**The Study Skills Unit (Notional Credit Points: 20)** will enable you to develop the skills required to independently manage your learning. You will develop a range of oral and written communication skills including how to present your research and ideas through academic writing and presentations.

This course follows the same model of learning and teaching as the SAE Creative Media degree courses and this will prepare you for your higher education journey at SAE. In addition, you will be introduced to the SAE Transferable Skills Framework and you will be expected to practice these skills, in addition to independent and group work, throughout the trimester.

**The Creative Industries Unit (Notional Credit Points: 20)** will introduce you to the creative industries courses offered by SAE. You will rotate through the five creative industry disciplines of animation, audio, design, film and games.

In addition to being introduced to the key basic concepts and principles of each creative media discipline, you will also develop an awareness of the relationship between these disciplines. You will develop the ability to apply technical skills and theoretical knowledge to a practice base media project with the opportunity to work both independently and collaboratively through group work.